

LEGION OF EXCESS

12 Stratagems · 4 Enhancements

ENHANCEMENTS (4)

False Majesty (Aura)

30 pts

LEGIONES DAEMONICA SLAANESH model only. While a friendly LEGIONES DAEMONICA SLAANESH unit (excluding MONSTERS) is within 6" of the bearer, each time a model in that unit makes a melee attack, add 1 to the Wound roll.

Dreaming Crown (Aura)

30 pts

LEGIONES DAEMONICA SLAANESH model only. While a friendly LEGIONES DAEMONICA SLAANESH unit (excluding MONSTERS) is within 6" of the bearer, each time a model in that unit makes a melee attack, add 1 to the Hit roll.

Soul Glutton

10 pts

LEGIONES DAEMONICA SLAANESH MONSTER model only. At the end of the Fight phase, if one or more enemy models were destroyed this phase as a result of one or more of the bearer's attacks, it can use this Enhancement. If it does, it regains up to D3 lost wounds.

Avatar of Perfection

15 pts

LEGIONES DAEMONICA SLAANESH MONSTER model only. At the start of each phase, if there are no other friendly units within 6" of the bearer, you can: re-roll Advance rolls made for the bearer; re-roll Charge rolls made for the bearer; ignore any or all modifiers to its Move characteristic and to any Advance and/or Charge rolls made for the bearer.

DETACHMENT RULE

Legiones Daemonica Slaanesh units from your army have the following ability:

Seductive Gambit: Each time this unit ends a Charge move, you can declare it will perform a Seductive Gambit. If you do, until the end of the turn, this unit does not have the Fights First ability, but instead, each time a model in this unit makes an attack, you can re-roll the Hit roll and you can re-roll a Wound roll of 1.

STRATAGEMS (12/12)

1 CP LEGION OF EXCESS – STRATEGIC PLOY STRATAGEM COMMAND

This entity causes the battlefield to flicker wildly

When: Your Command phase.

Target: One Legiones Daemonica Slaanesh

Effect: Each unit on the battlefield that is

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When: Your Command phase.

Target: One Legiones Daemonica Slaanesh

Effect: Each unit on the battlefield that is

1 CP LEGION OF EXCESS – BATTLE TACTIC STRATAGEM SHOOTING

Sensation gushes relentlessly into the

When: Your opponent's Shooting phase or the

Target: One Legiones Daemonica Slaanesh unit

Effect: Until the end of the phase, each time an

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Effect: Until the end of the phase, each time an

1 CP LEGION OF EXCESS – STRATEGIC PLOY STRATAGEM CHARGE

Against their wills, enemy combatants find

When: Your Movement phase or your Charge phase.

Target: One Legiones Daemonica Slaanesh unit

Effect: Until the end of the phase, each time a

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When: Your Movement phase or your Charge phase.

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1 CP LEGION OF EXCESS – BATTLE TACTIC STRATAGEM CHARGE

The cavorting approach of Slaaneshi daemons is

When: Your Charge phase, just after a Legiones

Target: That Legiones Daemonica Slaanesh unit.

Effect: Select one enemy unit within Engagement

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When: Your Charge phase, just after a Legiones

Target: That Legiones Daemonica Slaanesh unit.

Effect: Select one enemy unit within Engagement

1 CP LEGION OF EXCESS – BATTLE TACTIC STRATAGEM FIGHT

These daemons perceive with absolute clarity

When: Fight phase.

Target: One Legiones Daemonica Slaanesh

Effect: Until the end of the phase, each time a

1 CP LEGION OF EXCESS – BATTLE TACTIC STRATAGEM FIGHT

These daemons perceive with absolute clarity

When: Fight phase.

Target: One Legiones Daemonica Slaanesh

Effect: Until the end of the phase, each time a

1 CP LEGION OF EXCESS – STRATEGIC PLOY STRATAGEM **ANY**

To exist, however fleetingly, in realspace is an

When: Any phase, just after an attack or mortal

Target: That Legiones Daemonica Slaanesh unit.

Effect: Select one other friendly Legiones

1 CP LEGION OF EXCESS – STRATEGIC PLOY STRATAGEM **ANY**

To exist, however fleetingly, in realspace is an

When: Any phase, when an enemy unit targets

Target: That Legiones Daemonica Slaanesh unit.

Effect: Select one other friendly Legiones